

# Creative Digital Film and Television Production

## Course Content

<b>Year 1</b>	<b>Unit 18</b> Storyboarding for Digital Media	<b>Unit 10</b> Narrative Film Production	
<b>Year 2</b>	<b>Unit 19</b> Screenwriting	<b>Unit 35</b> Multi-camera Television Production	<b>Unit 5</b> Digital Media Skills (practical exam)

### Task 1 – Research key terms

Research the following key film terms and write a definition in your own words.

Key Term	Definition
Cinematography	
Mise-en-scene	
Editing	
Continuity	
Focus shift	
Montage	
Diegetic	
Eye line match	
Colour palette	
Aspect ratio	
Synchronous / Asynchronous	

Parallel editing	
Three act structure	
Aesthetic	

You will need to know, understand and apply a range of academic theorists and concepts. The terms above will form part of the first assignment for Unit 10: Film production, in which you will look at film form and how it is used to create meaning in a range of film texts.

## Task 2 – Purpose of Storyboards

Read through this article [What are Storyboards Used For? - Storyboard Examples \(storyboardartists.com\)](http://storyboardartists.com) and explain, in your own words, **what storyboards are used for in: film, advertising, animatic and photomatic.**

Film	
Advertising	
Animatic	
Photomatic	

### Task 3 – Creating a storyboard

Produce a sequence of still photographs and or sketches based of the script extract below.

Required techniques: <ul style="list-style-type: none"><li>- Establishing shot</li><li>- Long shot</li><li>- Medium shot</li><li>- Close-up</li><li>- High angle</li><li>- Low angle</li><li>- Rule of thirds</li><li>- Leading lines</li><li>- Reaction shot</li></ul>	Challenge techniques: <ul style="list-style-type: none"><li>- Over the shoulder shot</li><li>- Extreme close-up</li><li>- Shot-reverse shot</li><li>- Match on action</li><li>- Negative space</li></ul>
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Script Extract

#### THE MISSING MESSAGE

#### INT. HOUSE – DAY

A quiet house. Sunlight streams through the windows. Everything appears normal.

A TEENAGER sits on the sofa, scrolling through their phone. The room is silent except for the occasional tap of a finger on the screen.

A notification sound breaks the silence. The teenager glances at the phone. A message has appeared from an UNKNOWN NUMBER.

The teenager frowns and opens it.

The message reads: DON'T GO UPSTAIRS.

The teenager stares at the screen. A confused laugh.

They look around the room. Nobody else is there.

They type a reply. No response comes back. Shaking their head, they put the phone down.

Then something catches their eye. The door at the top of the stairs is slightly open.

The teenager pauses. They are sure it was closed earlier.

They continue staring at the doorway. Curiosity begins to replace confusion.

The teenager stands. Slowly, they walk towards the stairs. Their footsteps echo through the house.

They stop at the bottom step and look up. The open doorway waits above. After a brief hesitation, they begin to climb. Step by step. The house feels unusually quiet.

Reaching the landing, the teenager moves cautiously towards the room. The door creaks as it opens further. The teenager peers inside. Their eyes widen.

*The ending is left for your interpretation.*

**FADE OUT.**

